

TEXAS HOLD'EM BAD BEAT JACKPOT AND PROGRESSIVE HAND JACKPOTS

BAD BEAT JACKPOT AND PROGRESSIVE HAND JACKPOT GENERAL POLICIES:

1. A current, valid ID is required to collect any share of any jackpot. HCPN will not be responsible for contacting winning patrons who have failed to provide the required identification or have failed to claim their payout. All unclaimed funds will be turned over to the Commonwealth as prescribed by law.
2. Players must meet all Federal and State taxation regulations to be paid. Prizes may be subject to tax withholding.
3. Being logged in to the table with a Club Hollywood Card is not required; however, use of a Players Card will expedite payouts.
4. Only cash Texas Hold'em Poker games will be eligible for the Bad Beat Jackpot/Progressive Hand Jackpots (does not include tournament tables, non-hold'em tables or mixed-game tables). Eligible tables will be designated by a table sign accordingly.
5. A maximum of \$1.00 will be collected from all pots on eligible tables which reach \$20.00 (including the rake). No jackpot drop will be taken on any other type of game. **In order for a hand to be eligible for any promotion, the pot must meet this \$20.00 minimum.**
6. The hand must reach the flop for the \$1.00 Progressive Jackpot collection to be taken for that hand.

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7. All jackpot drop will be used to fund the Bad Beat Jackpot and the Progressive Hand Jackpots (HCPN will not retain any funds for any purpose). 90% of the drop will go toward the Bad Beat Jackpot and 10% will go towards Progressive Hand Jackpots. All funds contributed towards the Bad Beat Jackpot will be distributed as follows: 80% towards the primary jackpot and 20% towards a secondary or "back-up" jackpot. All funds contributed towards the Progressive Hand Jackpots will be distributed as follows: 70% towards the primary jackpots and 30% towards the secondary jackpots. Exact distribution to each Primary Progressive Hand Jackpot will be continuously updated based on how many primary jackpots are remaining.
8. The Bad Beat and Progressive Hand Jackpot amounts will be updated on poker room monitors daily by 11:00am.
9. For all jackpot hands, players must use both hole cards dealt to them and three community cards to make up their five-card poker hand. The five-card poker hand must consist of the best possible hand that player could make using any combination of hole cards and community cards.
10. A minimum of four players must be seated and dealt in at the start of the hand to be eligible for any jackpot.
11. Players must play their hands independently. Any discussion of the jackpot during the play of the hand may void qualification for the prize. If any player, whether directly or indirectly involved in the hand passes information to another player, instructs another player on how to act, or reveals his/her hand to other players before all action is complete, all jackpots will be disqualified. Any indication of collusion between two or more players will void all jackpots.
12. Use of any electronic device during play of the hand may void qualification for any jackpot.
13. Management reserves the right to verify eligibility of all qualifying hands. There will be no recourse if the cards are mucked before management is able to verify the hands or the community cards. Management will not be permitted to reconstruct the hands in any way.
14. Prior to the distribution of a Jackpot payout, a surveillance review will be completed. Jackpot will enter a "pending" status until review is complete.

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15. A fouled deck, switched cards, unverifiable hand, or misdeal will negate the award of any jackpot. If at any time the player's cards leave the table, the hand is unverifiable and the jackpot will be void.
16. Players are eligible to win a Bad Beat Jackpot in conjunction with a Progressive Hand Jackpot on the same hand, provided they meet the qualifications for both.
17. HCPN reserves the right to change or cancel these promotions at any time; following all approved procedures by the PGCB.
18. Payouts for all prizes will take place at the main cage.
19. No substitution or transfer of prize is permitted.
20. Under all circumstances the decision of HCPN Table Games Management is final.

PROGRESSIVE BAD BEAT JACKPOT

The Progressive Bad Beat Jackpot shall apply to the game of Texas Hold'em Only. "Bad Beat" means a high ranking poker hand that is beaten by a higher-ranking hand (ex. Four 10's beaten by Four Jacks)

1. HCPN will offer two Bad Beat Jackpot payouts:

MEGA BAD BEAT JACKPOT - If Four 10's or better is beaten by a better hand, 100% of the primary jackpot will be paid out as follows:

- 40% to the loser of the hand.
- 20% to the winner of the hand.
- 20% "table share" to the remaining qualified players at the table on which the Bad Beat Jackpot was dealt.
- 20% "room share" divided evenly among all other qualified players in the room. (in the event that there are no other qualified players in the room, the "room share" will be divided evenly among all players at the table on which the Bad Beat Jackpot hand was dealt)

MINI BAD BEAT JACKPOT - If Four 2's through Four 9's are beaten by a better hand, 25% of the primary jackpot value will be paid out as follows:

- 50% to the loser of the hand.
- 25% to the winner of the hand.
- 25% "table share" to the remaining qualified players at the table on which the Bad Beat Jackpot was dealt.

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2. Only the top two highest hands will be eligible for the winning hand and losing hand share of the Bad Beat Jackpot.
3. To be eligible to win the "table share" or "room share" of a jackpot, a player must be an "active player". To qualify as an "active player" players must:
 - Have played at least one hand at their current table.
 - Not owe any missed blinds to the pot at the time the jackpot hand is dealt.
 - Not be away from the table for longer than 10 minutes (per our in-house "Bravo" tracking system) at the time the jackpot hand is dealt.
4. For Four-of-a-Kind to be used as a Bad Beat Jackpot hand (winning or losing hand), the player(s) **hole cards must be a pair**.
5. The hand must go to a showdown in order for the Bad Beat Jackpot to be awarded.

PROGRESSIVE HAND JACKPOTS

1. Progressive Hand Jackpots consist of 13 separate meters:
 - Straight Flush** - 9 Jackpots will be Straight Flushes of any suit, Ace-5 through 9-King.
 - Royal Flush** - 4 Jackpots will be the four suits of a Royal Flush (Spade, Heart, Diamond, and Club).
2. Once an eligible jackpot hand has been paid, it is ineligible to be paid again until all primary jackpot hands have been won. Once all primary jackpots have been won, back-up meters will immediately become the primary meters and new back-up meters will begin to build the following day.
3. The hand does not need to reach a showdown in order to qualify for a Progressive Hand Jackpot. Jackpot may be awarded on the flop, turn, or river.

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