

Heads-Up Hold 'Em

The Game

Heads-Up Hold'Em is a new and exciting game where you can win up to 500 times your wager! Your cards play against the dealer's cards, where the better the poker hand, the better the payout! Heads-Up Hold'Em also features a Bad Beat bonus, so even if a big hand loses, it could still be a winner!

The Play

Play begins with a player making equal bets in the "Ante" and "Odds" areas of the layout; both bets are mandatory. The player can place an additional side wager on the "Trips Plus" or "Pocket Pair" area at this time. All players and the dealer will be dealt two "Hole" cards. At this time, players have the option of wagering up to 3x their "Ante" amount on the "Raise" area of the layout or "checking" to see more cards.

The dealer will turn over three community cards, also known as the "flop." Players who have not yet made a "Raise" wager now have the option of wagering up to two times their "Ante" wager in the "Raise" area of the layout, or "checking" again to see the final community cards.

The dealer will turn over the final two community cards, also known as the "river." Players that have not yet wagered on the "Raise" area will need to make a wager equal to their "Ante" bet, or "fold." If a player folds at this time, they will lose their "Ante" and "Odds" bets; the Trips wager and Pocket Pair wager are still active. If a player folds prior to this point, all wagers are forfeited.

The dealer will turn over their "hole" cards and make the best five card poker hand. For a player to be paid on the "Ante" wager, the dealer must "qualify" with a pair or better. If the dealer does not have a pair or better, the "Ante" wager will be returned. For a player to be paid on the Odds wager, the hand must beat the dealer's and the hand must consist of a straight or higher.

If the player's hand beats the dealer's qualifying hand with less than a straight, their "Ante" and "Raise" wagers will be paid even money and the "Odds" bet is a "push." If a player's winning hand is a straight or better, the "Ante" and "Raise" wagers are paid even money, and the "Odds" wager is paid at the posted odds. If the dealer beats the player, the "Ante," "Raise," and "Odds" wagers are lost, unless the player has a straight or better. If the dealer beats the player's straight or better, the player loses the "Ante" and "Raise" bets, but wins a Bad Beat Bonus on their "Odds" wager. If the dealer and player have equal hands, it is considered a "Push" and no money is won or lost.

Heads-Up Hold 'Em

If a player makes an optional Trips Plus or Pocket Pair wager, it wins or loses based on the corresponding pay table below. The player does not need to beat the dealer to qualify for these bonus bets.

Heads Up Hold'em Paytables

Odds Wager

| | |
|----------------|-----------|
| Royal Flush | 500 to 1* |
| Straight Flush | 50 to 1* |
| Four of a kind | 10 to 1* |
| Full House | 3 to 1* |
| Flush | 3 to 2* |
| Straight | 1 to 1* |
| Other Hands | Push* |

*Must beat dealer

Bad Beat

| | |
|----------------|----------|
| Straight Flush | 500 to 1 |
| Four of a Kind | 25 to 1 |
| Full House | 6 to 1 |
| Flush | 5 to 1 |
| Straight | 4 to 1 |

Pocket Pair

| | |
|--|---------|
| Pair of Aces | 30 to 1 |
| Ace and King/Queen/Jack Suited | 20 to 1 |
| Ace and King/Queen/Jack Different Suit | 10 to 1 |
| Pair of 2s through Kings | 4 to 1 |

Trips Plus Wager

| | |
|-----------------|----------|
| Royal Flush | 100 to 1 |
| Straight Flush | 40 to 1 |
| Four of a Kind | 30 to 1 |
| Full House | 7 to 1 |
| Flush | 6 to 1 |
| Straight | 5 to 1 |
| Three of a Kind | 3 to 1 |

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